

**ALL CAMPUS EVENTS**  
***PRESENTS***  
***The 2016 Homecoming Competition***



**Large Team Rules Packet (100+ members)**

Got Questions? Email- [ace@utk.edu](mailto:ace@utk.edu)

**ACE Homecoming Co-Chair- [Erin Peel](#)**  
**ACE Homecoming Co-Chair- [Sydney Myers](#)**  
ACE Directors Chair- [Hunter Jones](#)  
ACE Committee Chair- [Kevin Key](#)  
ACE Adviser- Michael Bailey

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## HOMECOMING COMPETITION SCHEDULE

\*Note: Meetings are subject to change or cancellation at the discretion of All Campus Events.  
Reasonably timed notifications will be sent regarding any changes to this schedule.

Date	Event	Time	Location
Tuesday, October 4	Preliminary/Interest Meeting - Rules Packet Review	6:30 p.m.	HSS 114
Monday, October 10	Registration Due	11:59 p.m.	Online
Tuesday, October 11	Mandatory Meeting - Draw for order and window partners	6:30 p.m.	HSS 114
Tuesday, October 18	Mandatory Meeting - Entry fees, window sketch, banner sketch, and chalk sketch due	6:30 p.m.	HSS 114
Tuesday, October 25	Mandatory Meeting - Final questions, rosters due, and PTTO sketch due	6:30 p.m.	HSS 114
Sunday, October 30	Homecoming Begins	12:01 a.m.	
	Chalk Ped Walk	1:00 p.m. - 2:00 p.m.	Pedestrian Walkway
	Anything Goes	2:00 p.m. - 4:00 p.m.	TRECS Intramural Fields
	Smokey's Howl Preliminary Round	7:00 p.m. - 9:00 p.m.	Cox Auditorium
Monday, October 31	Vol Navy Boat Races	4:00 p.m. - 6:00 p.m.	Student Aquatic Center
Tuesday, November 1	Banners Due	11:00 a.m.	Neyland Stadium
	Banner Drop	12:00 p.m.	Neyland Stadium
	3-on-3 Basketball Tournament	5:00 p.m. - 10:00 p.m.	Bubble
Wednesday, November 2	Tower of Cans	4:00 p.m. - 6:00 p.m.	Brehm Arena
Thursday, November 3	Banner Drop Rain Date	12:00 p.m.	Neyland Stadium
	Paint the Town Orange Due	3:00 p.m.	Downtown Knoxville
	Paint the Town Orange Judging	5:30 p.m.	Downtown Knoxville
	Smokey's Howl Finals	6:30 p.m.	Cox Auditorium
	Float Inspection	8:00 p.m.	
Friday, November 4	Parade Floats Due	2:00 p.m.	Todd Helton Dr.
	Parade	4:00 p.m.	
Saturday, November 5	Homecoming Football Game - Trophy Presentations	Halftime of Game	Neyland Stadium
Sunday, November 6	Banner Pick-up	3:00 p.m. - 5:00 p.m.	Neyland Stadium
Tuesday, November 8	Mandatory Meeting - Wrap-up and return of deposit checks	6:30 p.m.	HSS 114

# GENERAL RULES

## I. Theme

- a. The 2016 theme is “Journey Through 100 Years of Volunteers”. The meaning is open to interpretation, but all decorations must follow this theme.

## II. Glossary of Terms

- a. **ACE:** Stands for All Campus Events. ACE is the independent student organization that plans the Homecoming competition events, as well as Carnicus and All-Sing in the spring. ACE is self-sustaining and receives no funding from UTK to host the Homecoming Competition.
- b. **Questions:** All questions about Homecoming and the Homecoming rules packet should be directed to the ACE Homecoming Chairs, ACE Directors Chair, or ACE Committee Chair through [ace@utk.edu](mailto:ace@utk.edu).
- c. **Representative:** These are the team representatives who will attend meetings on behalf of their team and lead their team during events, with duties such as collecting student IDs and notifying their team of any rules packet changes.
- d. **Divisions:** This year, there will be three divisions for the Homecoming Competition: Large Team, Small Team, and Residence Hall. Large Teams consist of student organizations with 100 or more members, Small Teams consist of student organizations with 99 members or less, and Residence Halls is open to any type of hall association or group of students within University Housing.
- e. **Judges:** Judges are faculty, staff, and community volunteers invited to judge various Homecoming competition events. ACE members are not judges.
- f. **Organization:** A registered student organization. This organization must be currently registered on VOLink ([utk.collegiatelink.net](http://utk.collegiatelink.net)) to participate. (i.e. Sigma Sigma Sigma)
- g. **Overall Competition:** Points for all competition events will go toward trophy consideration. Teams may also choose to compete in any number of events without being considered for trophies.
- h. **Teams:** One or two registered student organizations competing alone or together in the competition (i.e. Sigma Sigma Sigma and Sigma Gamma Rho could make a team).

## III. Fees

- a. Entrance Fees
  - i. **\$250 per organization per team for trophy consideration**, OR \$40 per event and \$10 per organization for Tower of Cans (plus \$20 per organization per team if your team is participating in 3-on-3 Basketball and \$20 per organization per team if your team is participating in Chalk Ped Walk). All entry fees are NON-REFUNDABLE. Please make checks payable to All Campus Events.
  - ii. ACE will also hold onto a **separate \$100 refundable deposit check** per organization. This check will be returned to the organization when requirements are met (competing in all events they are registered for, picking up banners and submitting an evaluation at the mandatory wrap-up meeting).

## IV. SPIRIT OF THE RULES

- a. The Homecoming rules and regulations are intended to provide fair and uniform policies governing competitions. It is not possible to write individual rules governing every possible situation or circumstance. Therefore, the “Spirit of the Rules” shall grant the authority and responsibility for interpretation of the written rules, plans and regulations to ACE to fairly supervise and coordinate the judging of all competition events. ACE’s interpretation of the written rules and regulations shall be binding on the participant and the competition under their jurisdiction.

## V. Teams

- a. One or two independent student organizations may enter the competition as a single team.
- b. To qualify for the Large Teams division, the organization(s)' roster(s) must have at least 100 ACTIVE, currently enrolled, undergraduate or graduate students as members.
- c. If two organizations are teaming up, they will submit **ONE** registration form together as a team. Both organizations do not need to submit separate forms.
- d. Each organization will need to provide its own registration fee check and deposit check.
- e. The same two student organizations must wait four school years to pair up with each other again. For example, if Sigma Sigma Sigma and Sigma Gamma Rho partner together in 2012, they may not partner together again until 2016.
- f. All teams entering into any of the competition events must send a representative from each organization to every mandatory meeting. Representatives must sign in at the beginning of the meeting. Points will be deducted from a team's final score for a missed meeting.
- g. All teams entering into any event must be registered by the deadline, submit payment on time, and submit liability forms where required. **No late registrations will be accepted.**
- h. Organizations participating in any of the competition events must be fully registered on VOLink and in Good Standing with the university, as well as the Office of Sorority and Fraternity Life if applicable. Organizations on Social Probation by the registration deadline and/or during Homecoming Week will not be eligible to participate in Homecoming. Should the organization's status change from Good Standing to Social Probation between the registration deadline and the beginning of Homecoming Week, ACE will return their registration fee check, but the organization's deposit check will be forfeited.
- i. Each team may only enter one division.
  - j. All team members must be currently registered students at the University of Tennessee, Knoxville with a valid student ID. Student IDs will be required for check-in at most, if not all, competition events. It is the student's responsibility to replace a lost or stolen ID prior to competing.
- k. Teams must submit a full roster with their registration form. The proper format is: Excel workbook

Title: "Organization1\_Organization2 Homecoming Roster"

Sheet 1: Organization 1

Sheet 2: Organization 2

Column A: Last Name

Column B: First Name

Column C: Email Address

Column D: Birth Date

- i. Changes may be made to the team roster until the October 25<sup>th</sup> meeting. Any changes after this date will result in a 5-point penalty maximum.
- ii. If a member is not listed on the team roster, he/she will not be permitted to compete in any events for that team.
- iii. **The roster form can be found in the online registration system.** The form must be submitted in alphabetical order by the October 25<sup>th</sup> deadline. If a team turns in their roster form late, it will be a 5-point penalty. Signatures not in alphabetical order are 2 points off if they number the signatures properly.
- iv. Signatures should not be included when the form is initially submitted.

## VI. Liability Forms/ Student IDs

- a. Each team member participating in Vol Navy, Smokey's Howl, 3-on-3 Basketball, and Anything Goes must sign the roster form upon check-in at the respective event. This will

serve as signing a liability release form.

b. All participants must also have their student IDs with them at all performances.

## VII. Overall Competition

a. To be eligible for the Overall Competition, a team must enter the 7 events on the list below:

- i. Banner Display (Large or Small)
- ii. Anything Goes
- iii. Smokey's Howl
- iv. Vol Navy
- v. Tower of Cans
- vi. Paint the Town Orange
- vii. Parade Float (Large or Small)

b. Additional **optional** events for bonus points:

- i. 3-on-3 Basketball Tournament
- ii. Chalk Ped Walk

c. Teams are welcome and encouraged to participate in more than the 7 main events.

d. A team may participate in any single event without competing for a trophy for \$40 per event.

e. The Madge Harrison Trophy will be presented to the team that accumulates the highest number of overall points. Overall points are awarded to the 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place finishers in each event. Trophies will also be awarded to 1<sup>st</sup> place winners for each event.

f. In the event of a tie for first place in the overall competition with regard to the Madge Harrison Trophy, the largest total of top three finishes from the required individual competitions will be used as the tie breaker.

g. Points are awarded for the Overall Competition to all participating teams in all events in descending order. If a team is not participating in the Overall Competition and earns points in an event, the Overall Competition points for that place will trickle down to the next highest placing team participating in the Overall Competition.

h. Two representatives from each team will be invited to the field at halftime of the football game. Representatives must be sober and acquire their own ticket. An ACE representative will notify representatives of when and where they need to meet prior to halftime. If a representative appears intoxicated, he/she will not be permitted to enter the field and will potentially be referred to UTPD.

i. Winners for each individual event will not be announced throughout the week.

j. In the event of a tie in any individual event, the following rules will apply:

A tie for 1<sup>st</sup> place will result in each of the teams receiving 1/2 of the combined score for 1<sup>st</sup> and 2<sup>nd</sup> (i.e. 52.5 points for Small Banner). There will be no points awarded for 2<sup>nd</sup> place, but the 3<sup>rd</sup> place finisher would be awarded points normally.

A tie for 2<sup>nd</sup> place will result in each of the teams receiving 1/2 of the combined points for 2<sup>nd</sup> and 3<sup>rd</sup> place, and a tie for 3<sup>rd</sup> place would result in each team receiving 1/2 of the combined points for 3<sup>rd</sup> and 4<sup>th</sup>, etc.

k. Below is a visual chart to see how points will be allocated to all teams based on the event and their place in the results:

	Teams' Placing in Events		
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Events	1st Place	2nd Place	3rd Place	4th Place	5th Place	6th Place	7th Place	8th Place	9th Place	10th Place	11th_ through all other participants
ACE Cup Points	100	95	90	85	80	75	70	65	60	55	50
Anything Goes	75	70	65	60	55	50	45	40	35	30	25
Vol Navy	75	70	65	60	55	50	45	40	35	30	25
Large Banner	75	70	65	60	55	50	45	40	35	30	25
Large Float	75	70	65	60	55	50	45	40	35	30	25
Paint the Town Orange	75	70	65	60	55	50	45	40	35	30	25
Small Banner	55	50	45	40	35	30	25	20	15	10	5
Small Float	55	50	45	40	35	30	25	20	15	10	5
Smokey's Howl	75	70	65	60	55	50	45	40	35	30	25
Tower of Cans	75	70	65	60	55	50	45	40	35	30	25
Chalk Ped Walk	10	10	10	10	10	10	10	10	10	10	10
3-on-3 Basketball	20	15	10	5	5	5	5	5	5	5	5

- i. In the event of a tie for the first place in the overall competition with regard to ACE Cup consideration, the winners will receive half of the combined points for 1<sup>st</sup> and 2<sup>nd</sup> (i.e. 97.5 points) for ACE Cup consideration. There would be no points for 2<sup>nd</sup> place, but the 3<sup>rd</sup> place finisher would be awarded points normally.

### **VIII. Meetings**

- a. All meetings beginning with the October 11<sup>th</sup> meeting are mandatory for representatives or their designees.
- b. If a team is made up of two organizations, a representative from each organization must be present. Failure to provide representation at any mandatory meeting will result in 5 penalty points being assessed to the entire team per missed meeting.
- c. Failure to have an organization representative present at the mandatory wrap-up meeting will result in that organization not having their \$100 deposit returned.

### **IX. Sketches**

- a. Some events will require a sketch to be turned in prior to the event. ACE reserves the right to require edits via registration system or email due to inappropriate content (obscenity, derogatory expressions, etc.)
- b. All sketches are due by the October 18<sup>th</sup> meeting, but they may be turned in early through online submission.

### **X. University Rules**

- a. In addition to all rules put forth by ACE, all Homecoming activities are subject to federal, state, local, and university regulations. All participants are responsible for any damage or



- harm caused to person or place during Homecoming events and preparation.
- b. Any student, organization, or team caught cheating or in violation of a university policy will be disqualified from the competition and referred to the Office of Student Conduct and Community Standards. In extreme cases, UTPD will be notified too.

#### **XI. General**

- a. ACE will randomly draw for order at the meeting on October 11th. This will be the order of performance for the entire week, including the parade and Smokey's Howl.
- b. Once all forms and fees are submitted and a team receives the proper approval from ACE, work may begin.
- c. Homecoming Week officially starts at 12:01 a.m. on Sunday, October 30<sup>th</sup>.
- d. Absolutely no alcohol or drugs are permitted during any of the Homecoming competition events. If a team is found with these in their possession, they will be disqualified from the competition and referred to the Office of Student Conduct and Community Standards.

#### **XII. Amendments**

- a. ACE reserves the right to amend all rules and regulations, provided that said revisions are announced with prior consideration given to timing.
- b. Amendments will be noted in red in the rules packet and posted on the Homecoming website. ACE reserves the right to make any changes to the rules until October 29th. It is the teams' responsibility to ensure that they have the most up-to-date version. Major changes including any necessary scheduling changes throughout the week will also be emailed to team representatives.

#### **XIII. Authority, Judging, and Appeals**

- a. All Campus Events members **DO NOT** serve as judges for any events they host. All judges are faculty, staff, and community members invited to volunteer. Judges' scores are final and cannot be appealed.
- b. If a team chooses to question the ruling in an event, they must first consult the event coordinator. The event coordinator will consult with the Homecoming Co-Chairs and make a decision. The ACE Director's Chair and Advisor will become involved if a rule violation is in question. The decisions made by ACE leadership are final.
- c. If a team believes they have been judged unfairly or another organization has violated a rule, an appeal must be filed within 24 hours of said infraction and prior to the trophy presentation on Saturday, November 5<sup>th</sup>. To file an appeal, a team must submit a written statement to [ace@utk.edu](mailto:ace@utk.edu). Teams must file the appeal immediately following the incident. Appeals will only be accepted up until 3 hours before kickoff. In extreme cases, appeals may be accepted after the trophy presentation at the discretion of the ACE Directors' Chair or Advisor.
- d. All decisions on appeals made by ACE are final.
- e. Team representatives will receive their team's final score sheets via email the week following Homecoming.
- f. Judges simply score based on the criteria. Any penalty points for breaking rules will be assessed after the event. An ACE representative will email the Homecoming Representatives throughout the week with any penalty points that has been assessed.

#### **XIV. ACE Cup**

- a. The Homecoming Competition is the first in a series of three events sponsored by All Campus Events. Organizations participating in these events are in the running for the ACE Cup that is awarded at the end of the school year to the organization with the highest number of points accumulated from all three events. The ACE Cup will be awarded at Volapalooza on Friday, April 28, 2017.
  - i. If two organizations compete together in Homecoming, they will receive the same



- number of points towards the ACE Cup.
- ii. Organizations must compete in Homecoming, Carnicus, and All-Sing to be considered for the ACE Cup.
- iii. Points for the ACE Cup are awarded in descending order based on overall placement in Homecoming, with a maximum 100 points for 1<sup>st</sup> place overall. For both Carnicus and All-Sing, the judges' scores are averaged together to determine the points from that event that will go towards the ACE Cup. For example, if your judges' scores for All-Sing are 80, 85, and 92, your average score is 85.67. That is the number of points you will get for All-Sing in the ACE Cup competition.

## Individual Event Rules

### **I. Anything Goes**

**Coordinators: Elizabeth McPeak, Aliza Benshmucl, and Kelsey Tomlin**

Anything Goes is a relay race held at the TRECS Intramural Fields. For this event, anything goes, (hence the name). You will not learn which activities you will be competing in until you arrive.

- a. All teams will compete in the same activities.
- b. Student IDs and roster forms are required for all team members competing. Failure to have forms submitted by the October 25th deadline will disqualify your team from participating in this event, meaning you will receive zero points toward the competition for this event.
- c. Six (6) team members will compete. Co-ed teams must have the same number of male and female participants. Teams that violate this rule will incur a 30 second time deduction.
- d. Teams will be disqualified for any form of unsportsmanlike conduct.
- e. Each team will have the opportunity to run the course twice, should they choose to do so. If a team chooses to run a second time, the better of the two times will be used to calculate the team's placement. You will not see your scores or times, so this decision will be up to your team.
- f. Teams should not leave until the Anything Goes Event Coordinator has released them.
- g. This year, when teams arrive, they will no longer be paired with their original Homecoming partner. Instead the teams will be paired with a random partner. For example, Sigma Sigma Sigma will be paired with Sigma Gamma Rho instead of their original partner, Omega Chi. Omega Chi will then be paired with another randomly picked organization such as Zeta Beta Zeta.
- h. In order to participate, all 6 original team members (Those who are partners for the overall Homecoming competition.) must be present at the time of the check-in.
- i. Each present organization's name will be placed in a random drawing where an unaffiliated party will draw a name and that will determine their partner for the event. If an organization randomly pulls their original partner, the organization will draw again for another partner.
- j. Each organization will receive half of the total points allotted for their respective placing. The points for the original organizations that are paired will then be added together to give the final score for the team. (Example – following up from the previous example: If Sigma Sigma Sigma and Sigma Gamma Rho are paired together and place 1<sup>st</sup> in the event, each team will receive 37.5 points toward their overall homecoming score. This also means that if Omega Chi and Zeta Beta Zeta places 2<sup>nd</sup> in the event then they will each receive 35 points toward their overall homecoming scores. In total, the homecoming partnership of Sigma Sigma Sigma and Omega Chi will receive 72.5 points toward their

overall homecoming score.)

## II. Vol Navy

### **Coordinators: Gina Cianciolo, Georgina Harlan, and Shelby Greaves**

This year bed races will be replaced by Vol Navy. Vol Navy is a water competition involving 2 people and a recyclable boat. The object of this competition is to compose a recyclable boat that can hold two participants from each team. The participants will ride in the boat and paddle to the end of the course laid out in the Student Aquatics Center while being timed. For example of this competition, look up Recycled Boat Races on YouTube.

- a. A total of two (2) team members will be required for this event. If the team is co-ed, there must be one male rider and one female rider. If the team is not co-ed, the two riders can be of the same sex.
- b. Boat Specifications
  - i. Maximum boat size: 48" w x 144" l
  - ii. Provisions for steering must be made out of all recyclable materials.  
Steering/propulsion provisions must be home made, not store bought. (i.e. paddles, rudders, etc.)
  - iii. The boat must be made out of all recyclable materials which includes:
    - Plastic
    - Rubber
    - Wood
    - Cardboard
    - Aluminum
  - iv. The recyclable materials can be held together with:
    - Rope
    - Wire
    - Duct tape
    - Glue
    - Netting
  - iv. The boat cannot be and cannot include:
    - Air mattresses
    - Floaties
    - Gas, electric, or motorized parts (must be moved only by participants)
  - v. If the boat does not meet the measurement requirement, an additional 10 seconds will be added to the team's final time.
  - vi. Each boat must be a **free floating boat**.
  - vii. The boat must be hand crafted.
  - viii. Boats will be inspected before the race. If judges deem the boat unsafe for racing, this will result in automatic disqualification.
  - ix. All boats must be decorated and participants can choose to dress in costume according to the Homecoming theme. However, participants riding in the boat must still be wearing appropriate swimwear or Dri-Fit clothing material. This excludes cotton. There will be spirit points awarded for creativity. Judging for these spirit points will occur during the time of the race.
  - x. All recyclable materials must be recycled with UT Facility Services. Failure to properly dispose of materials with UT Facility Services will result in a 10-point penalty.
- c. Other Specifications
  - i. All participants must sign the liability form prior to competing. Teams may have

- alternates, but those alternates must also have signed liability forms on file with ACE. Participants must also have student IDs. Failure to sign the liability forms and student IDs will result in disqualification.
- ii. Participants in the boat are required to wear a lifejacket (PFD) that has the United States Coast Guard approval number on it during the race. Failure to wear a United States Coast Guard approved lifejacket will result in **disqualification**. These lifejackets will be provided by ACE.
  - iii. Each team may only race once and must remain in its designated lane on the course at all times. If contact is made, you will be disqualified. If another team is affected during the contact, they will be allowed another attempt.
  - iv. Each member must turn in all liability forms and have a valid UT student ID to participate in the race. Failure to do so will result in **disqualification** of the competing team.
- d. Race Information
- i. This event will be judged and scored based on spirit and time.
  - ii. All participating teams will finish their first heat. Then, based on the rankings of times, teams will be eliminated and the next heat will take place.
    1. Teams may **NOT** leave until released by the event coordinator. If the team does leave, they will be disqualified.
  - iii. Race order and assigned lanes will be decided based on the random draw at the October 11<sup>th</sup> meeting.
  - iv. The race will be 25 meters and there will be lanes designated for each boat.
  - v. Race results will account for 65% of the overall score, and appearance and spirit will make up the remaining 35%. Judges will be considering design and construction of the boat, adherence to theme, display of school spirit, and originality and creativity, and the spirit and costumes of the participants.
  - vi. During the race, all participants must have their torso and legs in or on the boat at all times. 10 seconds will be added to the team's final time if any member falls out of boat, or is left behind during the race.

### **III. Large/Small Banner**

**Coordinators: Austin Hankwitz, Hannah Heatherly, and Amber Barnwell**

- a. Only non-flammable material is acceptable for the two-dimensional banner and must be hung from the stadium supports in the manner specified by the UT Athletic Department. This includes all materials and paint.
- b. A proposed sketch must be submitted to ACE by the October 18<sup>th</sup> meeting.
  - i. Changes may be accepted at ACE's discretion until October 29<sup>th</sup>.
  - ii. If the team adds elements to their banner after turning in their original sketch, there will be 15 points deducted. However, if the team has elements missing on their banner after turning in their original sketch, no points will be deducted. ACE reserves the right to disqualify a banner due to inappropriate content.
- c. Measurements
  - i. Large Banner must measure between 11'w x 10'h and 20'w x 20'h.
  - ii. Small Banner must measure between 5'w x 5'h and 11'w x 9'h.
  - iii. Measurements will be taken at the longest point on the banner when the banner is turned in on Tuesday.
  - iv. Keep in mind that the banner will shrink from its original size as the paint dries.
  - v. Teams will register for either the Large or Small categories. When final measurements are taken, if the banner ends up falling within the opposite category, it will be judged in that category instead. Additionally, teams will be allowed a 4"

cushion in width and 4” cushion in height above or below the maximum Large size and minimum Small size. Banners that exceed this 4” cushion will be penalized 10 points.

- d. No weights are allowed on the banner.
- e. NO GLITTER OR ATTACHMENTS SHOULD BE USED ON BANNERS. FAILURE TO COMPLY WILL DISQUALIFY YOUR BANNER AND IT WILL NOT BE HUNG UP.
- f. ACE will not provide hanging materials. You must supply your own rope and grommets to secure the banner. Do not use carabineers, as they are not stable.
- g. Four members of your team must be present at the banner drop at Neyland Stadium to hang the banner. Teams will enter through Gate 21.
- h. No time extensions will be given if banners are damaged in transit.
- i. Facilities will take the banners down on Sunday and will have them available for your team to pick up between **3-5 p.m. on Sunday, November 6<sup>th</sup>**. You may only pick up your team’s banner. If you do not pick up your banner during this time, you will forfeit your organizations’ \$100 refundable deposits.
- j. ACE is not responsible for lost or stolen banners.
- k. Anyone working on the banners must be currently enrolled UTK students and members of the team being represented. Failure to comply with this rule will result in disqualification.
- l. Banners will be judged on the following criteria:
  - i. Adherence to theme 15%
  - ii. Display of school spirit 15%
  - iii. Originality and creativity 35%
  - iv. Design 35%

#### **IV. Large/Small Float**

**Coordinators: Jordy Smith, Zoe Resmondo, Amber Barnwell, and John Seale**

Float building is a time-honored tradition at the University of Tennessee. Organizations decorate their float and participate in the Homecoming Parade in front of hundreds of UTK community members.

- a. The parade route has changed slightly for 2016. Walking participants will line up in Fiji Island around the horseshoe, and floats will line up on Todd Helton Drive. The parade will start with walkers turning left out of Fiji Island, right onto UT Drive, right onto Andy Holt Drive, right onto Pat Head Summit St, right onto Volunteer Blvd, and returning to Fiji Island. The floats will follow once all the walkers have begun.
  - i. The judging table has moved to the corner of Pat Head Summit and Volunteer Blvd in front of the Rock.
- b. Floats must adhere to the Homecoming theme.
- c. A proposed sketch must be turned in to ACE at the October 18<sup>th</sup> meeting or on the online registration form. Changes may be accepted at ACE’s discretion by October 29, 2016.
  - i. Any significant changes to the overall theme or components of the design after the final deadline will result in a 15-point penalty. However, if the team has elements missing on their float after turning in their original sketch, no points will be deducted.
- d. Large floats cannot exceed 30’ l x 12’ w x 16’ h. Small floats cannot exceed 10’ l x 10’ w x 10’ h.
  - i. Height and width measurements will be taken from decoration to decoration. The float will be penalized 10 points for exceeding the dimensions up to 6 inches. If the float exceeds these restrictions by more than 6 inches, then it will be 20

- points.
- ii. If whatever pulls your float is decorated, then it will be included in these dimensions. If a float turns or contains moving parts, it may not in any way exceed these dimensions.
  - iii. Humans or animals may not pull floats.
  - iv. All floats must pass fire safety regulations. You must have a fire extinguisher on or near the float throughout the parade.
  - v. No motors may be used to facilitate movement of parts on the float. No electrical, petroleum driven, or any other motorized apparatus may be used.
  - vi. No projectiles may be launched outside the boundaries of the float or thrown from the float (i.e. no confetti cannons with confetti falling outside of the float). Projectiles can be used when it remains within the confines and boundaries of the float. Failure to comply will result in disqualification.
  - vii. A maximum of 2 people may be on board the float to facilitate movement. These people may not be a part of the float's outward construction or appearance. They are there strictly to provide movement of parts. During ACE walk-through, you must demonstrate the movements and how any movements will be accomplished. Any obstruction of this rule will result in disqualification.
  - viii. Members may walk behind the float, but not in front of or beside. Failure to comply will result in a 10-point penalty.
  - ix. No candy may be thrown during the parade. Team members may walk behind the float and hand candy to spectators, but it may not be thrown. Failure to comply will result in a 20-point penalty.
  - x. Parade line-up times will be tight this year, because we will be starting from Todd Helton Drive. Teams must bring their float to line-up at their designated time. Floats must be ready to be moved from their point of origin to their designated position in the parade line-up immediately. Tardiness will result in 15 penalty points for every 2 minutes it is late.
  - xi. No floats may be in front of any fraternity houses once pedestrian line-up has begun. All floats must either be moved behind the houses or to another location. No floats may sit on Todd Helton Drive until lineup starts. We have limited access to only one lane of the road.
  - xii. Floats must be completed on all 4 sides and will be judged on all 4 sides. If your float has a back wall, the float should face LEFT. Failure to complete the float or have it facing the wrong way will result in a 15-point penalty.
  - xiii. **Framework and moving parts must be built and in place by Thursday, November 3rd, at 8 p.m. for ACE to walk through. All work on the floats must be completed by 2 p.m. Friday, November 4th.** Minor adjustments can be made to the floats while in line for the parade. ALL work must stop and trash around the float cleaned up by the start of the parade at 4 p.m. Any remaining trash around your float will result in a 15-point penalty. No adjustments may be made to the float once in route on the parade. Failure to comply will result in a 20-point penalty.
  - xiv. Floats are not permitted to change their location in the parade line-up unless approved by ACE.
  - xv. Floats are required to stop in front of the judges for at least 30 seconds. An ACE member will be stationed in front of the judges to give you the go-ahead to keep moving.
  - xvi. In order for a float to be eligible for an award, the float must complete the entire parade route.

- xvii. Please do not leave your float unattended at any time during parade line-up. ACE is not responsible for any loss or damage to floats.
- xviii. All pieces and parts of the float must be properly disposed of in dumpsters provided on campus at the Steam Plant by the set deadline. Facilities Services will designate a specific timeframe where they will be available for free assistance with the disassembly (specific information will be provided at a later date to those registered for the parade). Any team that leaves pieces at other dumpsters or outside of dumpsters around campus will be subject to a fine. Facilities Services will send the organization a bill for the labor costs to remove the pieces. This could cost your organization up to \$1,000.
- xix. If a team feels that they do not have the skills and ability to build a base/frame for their float, they may request permission from ACE by October 18<sup>th</sup> to enlist outside assistance in the base construction only. Team members must do all pumping only. If ACE approves outside assistance, the following rules will apply:
  - 1. Up to 15 people may assist. These 15 people must not be currently enrolled students at UTK, must not be currently associated or have been associated in the past with any Greek organization at UTK, and must have liability forms submitted by the October 25<sup>th</sup> meeting.
  - 2. Those providing outside assistance must NOT receive any sort of monetary or in-kind compensation for their assistance.
  - 3. The team must also submit in writing to ACE what the 15 people will be working on specifically by the October 25<sup>th</sup> meeting.
  - 4. Failure to comply with these rules will result in disqualification.
- xx. Judging criteria:
  - 1. Adherence to theme: 30%
  - 2. Design and construction: 30%
  - 3. Display of school spirit: 20%
  - 4. Originality and creativity: 20%

## V. Paint the Town Orange

**Coordinators: Kelsey Johnson, Kelsey Tomlin, and Alex Heaton**

Paint the Town Orange is a window painting competition that will take place at businesses in downtown Knoxville. Teams will be paired through a random draw with businesses to decorate windows to coincide with the 2016 Homecoming theme.

- a. ACE is partnering with Central Business Improvement District (otherwise known as Downtown Knoxville) for the **new version of the** Window Display Competition.
- b. Teams will be **randomly** assigned a business in downtown Knoxville to decorate during the **October 18<sup>th</sup>** meeting. Once paired, it is the team's responsibility to reach out to the business owner to discuss details, such as **designs**, preferences, scheduling time for painting, etc.
- c. **Organizations are responsible for buying washable window paint for each team's display. Only this paint may be used on the window. If a team is caught using anything but the washable window paint, they will be held financially responsible for damages. Keep in mind that these businesses trust you to respect their property. An example of acrylic paint can be found at Hobby Lobby through this link: <http://www.hobbylobby.com/search/?text=acrylic+paint>**
- d. The business's sponsorship (**\$50**) will pay for a professional cleaning service to wash the windows on the Monday after Homecoming.
- e. If the businesses have multiple sides of a building (i.e. corner), only the front window



will be judged. If the business approves of your team painting the other side, you may do so. However, only the front will be judged.

- i. If a team paints an area without the approval of the business, they will be disqualified from the competition.
- f. No balloons or other decorations may be placed in front of the window **prior to judging**. Only what is painted on the window will be judged.
- g. Teams **must discuss with their assigned business in person** where they can and cannot paint (i.e. if they do not want their logo covered). **Businesses must sign off on the sketch during the week of October 18<sup>th</sup>-25<sup>th</sup>**.
- h. A proposed sketch must be submitted to ACE at the meeting on October 25<sup>th</sup> **or on the online registration form**. ACE reserves the right to require edits to the sketch based on inappropriate content. Changes may be accepted at ACE's discretion until the October 29<sup>th</sup>. **If a representative from the business does not sign the sketch, the team may not move forward with painting.**
  - i. Any significant changes to the overall theme or components of the design after the final deadline will result in a 15-point penalty. However, if the team has elements missing on their **display** after turning in their original sketch, no points will be deducted.
- i. **Teams assume full responsibility for any damage to the ground/concrete and are responsible for the cost of professional cleaning. The cleaning service provided by ACE will only clean the window.**
- j. **Painting can (in theory) begin at 12:01 a.m. on October 30th. Organizations must work with their business partner to determine the best timing for both parties.** All work must cease at 3:00 p.m. on Thursday, November 3<sup>rd</sup>. One team member must remain outside with the display until the judges have finished with your location. No one may talk to the judges as they make rounds. Judging will begin at 5:30 p.m.
- i. Judging criteria:
  - i. Adherence to theme: 30%
  - ii. Originality and creativity: 30%
  - iii. Display of school spirit: 25%
  - iv. Design and construction: 15%
- v. **All participating windows will be photographed and uploaded to the Homecoming website after painting is complete. The public may vote for their favorites, and the team with the most votes will win People's Choice. The People's Choice winner is not necessarily the winner of the event, and no points will go toward winning the event for the competition. A separate prize will be awarded to the People's Choice winner.**

## **VI. Smokey's Howl**

**Coordinators: Kirbee Dematteo, Matthew Morris, Andrew Belcher, and Hannah Heatherly**

- a. **Smokey's Howl is a spirit performance competition, not a cheer competition.** All teams will be judged on their expression of UTK spirit, not necessarily technical merit.
- b. What the judges will be looking for: costumes, props, words to cheers/script, signs, crowd involvement, facial expressions, projection, clarity, creativity of routine, easy to follow and understand, teamwork, and fits in with the Homecoming theme.
- c. The routine, including music, must consist of tasteful dialogue and physical expression in the spirit of Big Orange sportsmanship.
- d. The routine may last no more than 3 minutes. Going over time will result in a 10-point penalty.
- e. A maximum of 26 participants may participate per team. If the team is co-ed, it must be half female and half male. If someone cannot attend, an alternate of the same gender



- must be his or her replacement.
- f. All participants and alternates **MUST** have a signed liability form on file before participating. **NO EXCEPTIONS!** Teams may have alternates who will also need to sign waivers. No liability form = no participation!
  - g. All participants must also have their student IDs with them at all tryouts and the final performance.
  - h. All dialogue, music, intro, and costume descriptions must be submitted to ACE at the October 18<sup>th</sup> meeting or on the online registration form.
  - i. If major changes are made to your performance any time after preliminaries, your team will receive a 15-point penalty on the next round.
  - j. All teams must be dressed in costume for tryouts and the final performance.
  - k. There will be 2 rounds for Smokey’s Howl this year. The first round will be held on Sunday, October 30<sup>th</sup> at 7 p.m. at Cox Auditorium. Both rounds will be open to the public. All teams registered for Smokey’s Howl will participate in the first round. However, the second round will only be the top 5 scoring teams from the first round. The second and final round will be held on Thursday, November 3<sup>rd</sup> at 7 p.m. in Cox Auditorium during the pep rally.
  - l. Teams will perform in the order they receive at the October 11<sup>th</sup> meeting. Order and/or time changes will not be permitted.
  - m. Teams may not perform stunts of any kind. Team members may only perform **UNASSISTED JUMPS**. Otherwise, **EVERY** participant must have a body part on the ground at all times during the performance. Any violation of this rule will result in **disqualification**.
  - n. Teams must have a designated person to manage their music. This person should bring your team’s two cued CDs when your team is called to the floor. This person will work with our sound personnel to run your team’s music (i.e. push play, pause when needed). Failure to have this person will result in a 5-point penalty.
  - o. Practices may not be held at Cox Auditorium. Failure to comply will result in a 10-point penalty. Practices include any team rehearsal requiring that all participants be in attendance. If there is any question regarding what is or is not allowed, please contact the Homecoming Chairs.
  - p. An ACE event coordinator will be available to attend a practice upon request by any team to check the routine prior to Homecoming Week.
  - q. Judging criteria:
    - i. Adherence to theme 20%
    - ii. Spirit 40%
    - iii. Creativity/Originality 20%
    - iv. Presentation/Execution 20%

## **VII. Tower of Cans**

**Coordinators: Alex Heaton, Savanna Jacoby, and Griffin Brody**

Tower of Cans is a philanthropic event to benefit FISH Hospitality Pantries and Smokey’s Pantry. Also, the sum of the \$10 entry fees will be donated to the winner’s charity of choice.

- a. Teams will be given a space of 25 square feet and a time of 15 minutes to create a “Tower of Cans”.
- b. Each team will be judged to see how high their tower can be built in the allotted time within the allotted dimensions.
- c. ACE will not provide the cans. It is the team’s responsibility to collect cans and have them delivered to the site prior to their designated time. Once building starts, no more cans will be permitted to be delivered for your team. ACE cannot help you load in your

- cans.
- d. Each team must have 8 people participating in this event. For co-ed teams, there must be an equal number of males and females participating. Failure to comply will result in a 10 point deduction.
  - e. Check in 10 minutes before your assigned time. All participants must be present for check-in. A 6 inch penalty will be added for each person not present at check-in.
  - f. Teams will not be allowed to use outside props to help build the tower. The only way to build your tower high is with the people you bring. Get creative.
  - g. Towers must be freestanding for 5 seconds before judging.
  - h. In the case that your tower collapses, teams will have the opportunity to continue building until the allotted time is completed.
  - i. **YOU MUST STOP WORKING AS SOON AS THE TIME IS UP.** Failure to comply will result in a 10 point penalty.
  - j. At the end of the allotted time, judges will be present to measure the height of the towers. Teams can ask to be measured before the allotted time is completed if desired.
  - k. Teams will also be judged on the amount of cans that they donate. This will be determined by taking the total weight of the cans that the team provides.
    - i. Upon completion of tower building, cans are to be taken immediately to the weighing station.
    - ii. It is each team's responsibility to transport the cans from the building location to the weighing station.
  - k. The formula for determining the teams final score will be:
 
$$0.7 * \text{height in inches} + 0.3 * (\text{pounds collected} / 6) = \text{final score}$$
    - i. The general premise of this formula will allow for 70% of the final score contribution to be derived from the tower height and 30% of the final score contribution to be derived from the weight of the total cans brought.
  - l. Teams will not be notified of their score, so teams may leave as soon as they are finished.
  - m. FISH Hospitality Pantries and Smokey's Pantry will provide large containers following the event. However, it is the team's responsibility to load their cans into these containers before they leave. If any cans are left unattended by a team not in the containers without prior approval from the ACE Tower of Cans Coordinators, this will result in a 20 point deduction.

## **Bonus Point Events**

In addition to the main seven competition events, the following are two additional OPTIONAL events teams may compete in for bonus points. These are not required and will only help teams earn more points toward the overall competition.

### **I. 3-on-3 Basketball Tournament**

**Coordinators: Katie Jackson, Ryan Watson, and Will Godwin**

- a. This event is not one of the seven main events for the overall competition. It is not required in order to be considered for trophies.
- b. Teams wishing to compete in the tournament must pay an additional fee of \$20 per organization. This can be a separate check payable to All Campus Events or included in the full registration fee check.
- c. Signing a liability forms and student ID are required to participate in this event.
- d. Each squad will consist of 3 players and 2 subs.
- e. There will be two divisions: a men's and a women's
- f. Games will be 10 minutes with a running clock.

- g. Games will be played by 1's and 2's. Scoring behind the three-point line will result in 2 points. Any other basket not scored behind the three-point line will result in 1 point.
- h. An ACE member and/or UT official will serve as a timer and scorekeeper.
- i. Players will referee their own game and call fouls when appropriate during the game. ACE and/or UT personnel present has the right to intervene if the game gets out of control.
- j. The format will consist of a double elimination bracket.
- k. The winning squad receives 20 bonus points toward the overall competition, 2<sup>nd</sup> place receives 15 points, 3<sup>rd</sup> place receives 10, and all other squads receive 5 participation points.
- l. If two organizations are paired together, they are permitted to enter two squads in the tournament. These squads must consist of all men or all women. They may be 2 men's squads, 2 women's squads, or one of each. This must be denoted in the registration.
- m. If both squads are in the same division and advance to the finals, they will still play each other. One will receive 1<sup>st</sup> place points and one will receive 2<sup>nd</sup> place points.
  - i. At minimum, both squads will receive 5 bonus points each, making their total bonus points for the overall competition 10 points. If one or both of the squads places, they will also get those points. (i.e. Squad 1 wins and gets 20 points, Squad 2 does not place and get 5 points, the TEAM will receive 25 bonus points.)

## **II. Chalk Ped Walk**

### **Coordinators: Maddie Loving and Austin Hankwitz**

- a. This event is not one of the 7 main events for the overall competition. It is not required in order to be considered for trophies.
- b. Ten (10) bonus points will be awarded for this event. There will be no judging. It is strictly a fun opportunity to showcase school spirit.
- c. Each team must have 6 members total. If two organizations are paired together, they must have 3 members from each organization.
- d. Teams will be assigned spaces on Pedestrian Walkway to create a design with chalk to promote Homecoming Week, UT spirit, and the Homecoming theme.
- e. Teams may only draw in their assigned space.
- f. A proposed sketch must be submitted to ACE at the meeting on October 18<sup>th</sup> for approval.
- i. Changes may be requested up until the October 29<sup>th</sup>.
- ii. Any significant changes made to the design after the final deadline will result in disqualification from the event and no bonus points will be awarded.
- g. Teams **MUST** use traditional washable sidewalk chalk to create their design. The use of glitter, glue, or other items besides traditional chalk will result in **disqualification**. If the use of inappropriate materials results in damage to university property, the team will be responsible for the cost of a professional cleaning service. UT Facilities Services will bill charges to the organizations.
- h. Bonus points will only be awarded if design is completed and all guidelines are followed.

# **PENALTY POINTS**

*Penalty points can be assessed for any of the following reasons at ACE's discretion. Additional penalties will be at the discretion of ACE as deemed necessary.*

## **I. Overall Competition**

- a. No show to any event team is registered for: Overall competition disqualification

## **II. Default**

- a. If a team violates any rule within this rules packet, and it does not have specific point value attached, the default point penalty will be 5 points.

## **III. Meetings**

- a. No representation at any one mandatory meeting: 5 points each time
- b. No representation at wrap-up meeting: forfeit \$100 deposit check

## **IV. Anything Goes**

- a. Unsportsmanlike conduct: Event disqualification
  - i. Unsportsmanlike conduct is defined by actions such as taunting opposing players, dangerous aggression, belligerent intimidation, intentional infractions, or other "win-at-all-costs" behavior.
- b. Not having equal number of organization members per team: 30 seconds
- c. All liability forms not filed by deadline: Event disqualification

## **V. Vol Navy**

- a. Team member falls out of boat or are left behind: addition of 10 seconds to time
- b. All roster forms not filed by deadline and not signed at event by participants: Event disqualification
- c. No valid student ID: Event disqualification for the individual
- d. Do not meet measurement requirements: 10 seconds
- e. Travel outside of designated lane: Event disqualification
- f. Performance effected by another team's rule violation: Second attempt
- g. Does not include all recyclable materials: Event disqualification
- h. Fails judges' inspection: Event disqualification
- i. Failure to properly dispose of the recyclable boat materials: 10 points

## **VI. Large/Small Banner**

- a. Exceeding maximum size requirements: 10 points
- b. Significant changes made to design after deadline: 15 points
- c. Use of professional or outside assistance: Event disqualification
- d. Banner not picked up during designated time: forfeit \$100 deposit check
- e. Paint not dry: Event disqualification
- f. Banner not delivered on time: Event disqualification
- g. Use of glitter or attachments: Event disqualification

## **VII. Large/Small Float**

- a. Significant changes made to design/structure after deadline: 15 points
- b. Tardiness to line-up: 15 points per 2 minutes late
- c. Improper disposal of display pieces: Fine from Facilities Services
- d. Exceeding measurement requirement by less than six inches: 10 points
- e. Exceeding measurement requirement by more than six inches: 20 points
- f. Working on float after deadline: 15 points
- g. Inappropriate behavior or throwing candy: 20 points
- h. Projectiles leaving the float: Event disqualification
- i. Float not complete: 15 points
- j. Float facing the wrong direction: 15 points

- k. Unprepared for demonstration at ACE walk-through: Event disqualification
- l. Walking next to or in front of the float: 10 points
- m. Abuse of privilege to use outside assistance (if approved): Event disqualification

**VIII. Paint the Town Orange**

- a. Significant changes made to design/structure after deadline: 15 points
- b. Painting an area without permission of the business: Event Disqualification
- c. Working on display after judging has begun: Event disqualification

**IX. Smokey's Howl**

- a. Unsportsmanlike conduct: 10 points
- b. Distasteful dialogue or physical expressions: 10 points
- c. Significant changes to routine: 15 points
- d. Time limit violation: 10 points
- e. Airborne stunts/assisted jumps: Event disqualification
- f. Not having equal number of organization members per team: 15 points
- g. No member to run music: 5 points
- h. Holding practice at Cox Auditorium: 10 points
- i. All liability forms not filed by deadline: Event disqualification

**X. Tower of Cans**

- a. Not having equal number of organization members per team: 6 inch penalty
- b. Using props or anything other than cans: Event disqualification
- c. Cans used in structure outside of designated area: Event disqualification
- d. Participant absent from check-in: 6 inch penalty
- e. Continuing to work after time is up: 10 points
- f. Failure to load cans in proper containers: 20 points

**XI. Chalk Ped Walk**

- a. Significant changes made after the deadline: Event disqualification
- b. Using inappropriate materials: Event disqualification
- c. Damage to university property: Fine from Facilities Services

**XII. 3-on-3 Basketball**

- a. All liability forms not filed by deadline: Event disqualification
- b. Unsportsmanlike conduct: Event disqualification

## FAQ

- 1) **Can we just give you a check for \$700 for both organizations?**
  - a) No. ACE needs a \$250 and a \$100 check from each organization. We will hold onto the deposit checks until the wrap-up meeting. At the end of Homecoming, ACE will either return the check if all requirements are met, or retain possession of the check.
- 2) **Can we do a flip for Smokey's Howl?**
  - a) The rules packet states that every performer must have at least one body part on the ground unless doing an unassisted jump. When in doubt, ask an ACE leader to come to your practice, or just take it out. It is better to take it out just to be safe rather than get disqualified for an illegal move.
- 3) **What is defined as a stunt in Smokey's Howl?**
  - a) A stunt is any action or movement where an individual(s) does not have a body part touching the floor.
- 4) **What are the judges looking for in Smokey's Howl?**
  - a) The judges will be evaluating teams on their spirit, not cheering or physical ability.
- 6) **Will the Small Teams, Residence Halls, and Large Teams be judged against each other?**
  - a) No. Each division has their own points system, and three different sets of trophies will be awarded.
- 7) **Which way should I build my float?**
  - a) Your float should face the driver's side.
- 8) **Can I build a float or banner smaller than the dimensions given?**
  - a) Yes. The measurements given are either within a set range, or a maximum. Teams can choose to choose to build their float smaller than the dimensions if only a maximum is given. If you register for the Large Float division, but your float is too small, it will be judged in the Small Float division.
- 9) **Can we just compete in one event without competing in the overall competition?**
  - a) Yes! Any teams may choose to do any number of events throughout the week if they do not wish to be considered for the overall competition trophies.
- 10) **Can ACE provide canned goods and banner hanging materials?**
  - a) No. All materials for events are up to the team to collect.
- 11) **Where is the Steam Plant for float disposal?**
  - a) The Steam Plant is located off of Lake Loudon Blvd. You will enter the road by turning into the parking lot at the corner of Lake Loudon and Neyland Dr. You will go all the way to the end of that unnamed road.
- 12) **Who needs to sign the liability release form?**
  - a) Anyone planning to participate in Anything Goes, Vol Navy, Smokey's Howl, and/or 3-on-3 Basketball. **WHEN IN DOUBT, FILL IT OUT.**
- 13) **When will the liability release forms be signed?**
  - a) Liability release forms will be signed during the check-in process at events. If an individual is competing in multiple events that require a liability form to be signed, they will only need to sign the form once.
- 14) **How sturdy should my Vol Navy boat be?**
  - a) Vol Navy boats will be required to withstand up to 3 rounds of competition, and the movement from inside to outside the pool between rounds.



## **Release, Assumption of Risk, Hold Harmless and Indemnification** **University of Tennessee, Knoxville Homecoming 2016**

Please read the entire document carefully before signing. This releases the University from any liability resulting from your participation in Homecoming 2016 activities.

The undersigned hereby acknowledges that he/she understands that participation in any of the ACE committee activities at the University of Tennessee is purely voluntary and is not a part of the academic curriculum of the University. In consideration of the University making any equipment and/or facilities available to the ACE committee and/or the undersigned while participating in any such activities, including practicing for the event as well as appearance at the event itself, the undersigned hereby releases the University of Tennessee, its successors, assigns, Trustees, officers, agents and employees from any and all claims, demands and causes of action whatsoever, in any way growing out of or resulting from the undersigned student's participation in the activities of said ACE Committee.

The undersigned further agrees that he/she understands that participation in the activities of the said ACE Committee may involve substantial risk of bodily injury, including death or paralysis, property damage, and other dangers associated with participation in the Homecoming activities.

It is expressly understood by the undersigned that she/he is solely responsible for any costs arising out of any bodily injury or property damage sustained through participation in normal or unusual activities of the ACE Committee. (The undersigned is encouraged to obtain adequate bodily injury or property damage insurance coverage.)

I hereby release and agree to indemnify and hold harmless the University of Tennessee, its successors, assigns, officers, agents and employees from any and all claims caused by my own actions.

If the undersigned is a minor, then the signature of the parent or guardian appearing in the space indicated below signifies acceptance by said parent or guardian that the terms and conditions hereof shall be bringing upon them and shall constitute a release by them of any and all claims, demands and causes of action whatsoever which they or any of them may have against the University of Tennessee, its successors, assigns, Trustees, agents or employees as a result of the undersigned student's participation in the activities described.

I recognize that if I am caught forging a signature on the adjoining page, I will be referred to the Office of Student Conduct and Community Standards.

By signing the adjoining page, I acknowledge that I have carefully read and understand completely and clearly the above provision and agree to be bound thereby. I make this release, assumptions of risk, hold harmless agreement, and indemnification on behalf of myself and anyone acting on my behalf.